

SUNSOFT

*Instruction
Booklet*

SUPER NINTENDO

ENTERTAINMENT SYSTEM

Thank You

...for purchasing the Sunsoft The Pirates of Dark Water™ Game Pak. Please read this instruction manual booklet carefully before starting to play the game. In doing so, you will be able to play the game better and enjoy it even more! Remember to keep this manual in a safe place.

WARNING: PLEASE READ THE ENCLOSED CONSUMER INFORMATION & PRECAUTIONS BOOKLET CAREFULLY BEFORE USING YOUR SUPER NINTENDO® HARDWARE SYSTEM OR GAME PAK.



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THE PIRATES OF

DARK WATER™



What is Dark Water?

The adventures of Dark Water take place on the mysterious, watery world of Mer where strange floating patches of Dark Water consume anything unfortunate enough to make contact with it. Only the Treasures of Rule appear to have an effect on this ominous force. Young Ren, heir to the throne of Octopon, takes to the high seas with his crew - Ioz, the hardened ex-pirate and Tula, the adventure-seeking heroine - to face blood-thirsty beasts and the blackhearted Pirate Lord Bloth on a quest for the fabled lost treasures! Whoever gains the Treasures of Rule first will have the power to control the Dark Water and chart the course of Mer for ages to come.



How to Start the Game

Insert The Pirates of Dark Water Game Pak then turn the system ON. At the title screen press the Start button. You can select one or two players or go into the Options screen.

In the Options screen you can select the difficulty level (normal or hard); turn two-player collision on or off; test music; turn Stereo option on or off. Select Exit to return to the previous screen.

After you have selected one or two players, select one of three characters - Tula, Ren or Ioz - by moving the cursor over the character you wish to select and press the Start button.

A map screen will follow your character selection. Press the Start button to begin game play.



The Quest for the Treasures of Rule

The Pirates of Dark Water is a one or two-player simultaneous action game where you choose one of three heroic characters - Ren, Tula or Ioz. Each game begins with 4 lives. Your quest is to find the Treasures of Rule. In order to do this, you must fight off Bloth's evil army of pirates as well as wild beasts. At the end of the first level you will find a compass to guide you in your journey. At the end of all the following levels you will find one of the Treasures of Rule. Only after you have collected all the Treasures of Rule can Mer be returned to its former glory and the Dark Water controlled.

Each character has several attack techniques. They can fight with their weapon or fists and can also kick or throw the enemy. Ren, Tula and Ioz each have a special move and running charge move.

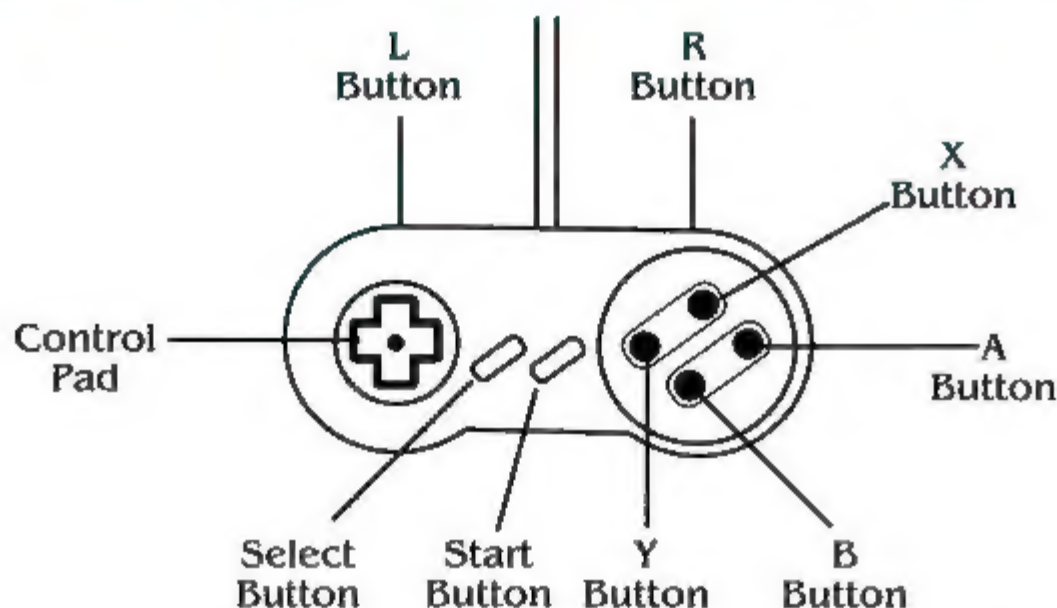
You must finish each level within the time limit. You will lose a life if you do not finish within the time limit, fall into a pit or if your health runs out. You can refill your health bar by picking up items like Minga melons which can be found



inside things like crates, barrels and statues that you bust open. Other items like a character icon and bags of coins can also be found inside objects. Points are scored by defeating enemies and picking up bags of coins. The continue option at the end of the game lets you return to the quest once your lives are used up.



How to Use the Controller



Control Pad: Left - Move character left
Double Tap Left - Character runs left
Right - Move character right
Double Tap Right - Character runs right
Up - Move character up screen
Down - Move character down screen

Top Right or Left: Block

A Button: Special Attack (uses up health if you make contact with an enemy)



- B Button:** Jump
To jump further, double tap
Right or Left on the control
pad then B.
- X Button:** Weapon Attack
To throw an enemy, walk into
them to grab them, then
press X.
- Y Button:** Attack or Pick up object when
directly above object.
To charge, double tap Right or
Left on the control pad then Y.
To attack while jumping,
press B then Y.
For a flying attack, press the
buttons to jump further, then
press Y.
- Start:** Begin/pause game

Game Play Screen



- 1** Time Limit
- 2** Player 1 Score
- 3** Player 1 Character Name
& Number of Lives
- 4** Player 1 Health Bar
- 5** Enemy Name
- 6** Enemy Health Bar
- 7** Player 2 Score
- 8** Player 2 Character Name
& Number of Lives
- 9** Player 2 Health Bar
- 10** Enemy Name
- 11** Enemy Health Bar

Items

Gain items by busting open crates, barrels, statues, etc. Pick up the items by standing directly over them and pressing the Y Button.

Bag of Coins: Gain points.

Food: Extra health.

Character Icon: Extra life.



The Heroes



Ren

Ren is the young heir to the throne of Octopon and leader of the quest. His integrity, loyalty and sense of honor are a source of strength to those around him.

Special move: Spinning Kick.

Tula

Tula is a spirited warrior who can hold her own against any man. As an excellent strategist, Tula can be relied on in a tight spot.

Special move: Shooting Electrical Field.



IoZ

IoZ is a fortune hunter and ex-pirate who will do anything for a handful of gold. He has a quick temper and is a force to be reckoned with.

Special move: Spinning Punch.



Limited Warranty

SUNSOFT warrants to the original purchaser only that the Game Pak provided with this manual and the software program code on it will perform in accordance with the descriptions in this manual when used with the specified equipment, for a period of 90 days from the date of purchase. If the program is found defective within 90 days of purchase, it will be replaced. Simply return the Game Pak to SUNSOFT or its authorized dealer along with a dated proof of purchase. Replacement of the Game Pak, free of charge to the original purchaser (except for the cost of returning the Game Pak) is the full extent of our liability.

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